**Main**

Name:

Age:

Gender:

Race:

Alignment:

Class:

**Stats:**

Charm:

Dark Magic:

Dexterity:

Health:

Light Magic:

Strength:

Survival:

Wit:

**Skills:**

Animal handling:

Artistry:

Book - Biology:

Book - Enchanting:

Book - Force:

Book - Illusion:

Book - Spatial:

Brute Force:

Dark - Cold:

Dark - Fire:

Dark - Lightning:

Dark - Necrosis:

Dark - Resurrection:

Deception:

Exploration:

Freerunning:

Judgement:

Light - Air:

Light - Earth:

Light - Health:

Light - Nature:

Light - Water:

Lockpicking:

Perform:

Poison resist:

Search:

Speechcraft:

Stamina:

Streetsmarts:

Wilderness:

**Items:**

Gold:

Pennies:

**Weapons:**

Melee1:

Melee2:

Ranged1:

Ranged2:

**Armor and wearables:**

Body:

Head:

R ring:

L ring:

Legs:

Neck:

Feet:

**Rested State:**

Max HP:

Max Recovery:

Armor:

Dodge:

Speed:

Max weight:

Size:

Max Magical Stamina:

**Current State:**

HP:

Overheal:

Recovery:

Weight:

Magical Stamina:

**Experience:**

**Magic:**

Magic stamina:

**Traits:**

**Perks:**